CITY COUNCIL OF LOCK HAVEN DECEMBER 2, 2024, 7:00PM REGULAR MEETING

- 1. CALL TO ORDER (Moment of silence followed by The Pledge of Allegiance)
- 2. ROLL CALL: Council Members Alexander, Brannan, Brinker, Conklin, Masorti, Stevenson, and Mayor Long
- 3. PUBLIC COMMENTS & REQUESTS
 - A. Comments from residents & city taxpayers
 - B.⊗ Use of Triangle Park by Dec 3-Jan 11 for displays for Hannukah, Kwanzaa, Saturnalia, Yule, Festivus, and Bodhi Day
 - C. Solution C. C. C. Use of N Grove St by The Old Corner for specific dates in 2025 (2nd reading)
 - D. Closure of Leather Alley from Bellefonte Ave to Stone Alley from December 10-27 (this request was received Sun, Nov 24 at 12:18PM. It was too late to be included on the Nov 25 agenda and Council's rules require 2 readings for street closures. For that reason, the dates have been changed for the start date of the request). – first reading. In the interim, the Chief of Police has been using City Code 380-4(a)(2) "...or public events, to restrict or prohibit traffic and/or parking in limited areas for period of not more than 72 hours" renewing the same every 72 hours until Council is enabled by its rules to authorize the same.
- 4. PUBLIC HEARING ON THE 2024 PROPOSED BUDGET
 - A. Mayor's statement: the purpose of the hearing is to afford the public an opportunity to comment and make observations on the recommended budget as reflected in Ordinances 2024-06 and 2024-07
 - B. Comments from agencies & organizations in the city
 - a. Sewer (wastewater treatment & collection)
 - b. Airport
 - C. Reading of Ord. No. 2024-06 adopting the 2025 Budget and Ord. No. 2024-07 setting 2025 real estate millage (City Manager)
 - D. Comments from residents in attendance
 - E. Comments from Members of Council
- 5. FYI & REPORTS OF AUTHORITIES, BOARDS, COMMISSIONS, AND COMMITTEES
 - A. Minutes of November CCCWFA meeting
 - B. Invitation to Piper Museum open house
- 6. OTHER MATTERS
- 7. Adjournment

⊗Action required

The next regular meeting of City Council will be December 9, 2024 at 7PM